



Lady Scarlet's Bounty

Find any Cursed
Artifact and return
it to this outpost

Rewards:
2000 €



Pirate Bounty

Destroy a Sovereign
Merchant Ship

Rewards:

500 €



SAIL



**Move forward one tile and
draw the corresponding Sea
Encounter.**

**Then, move all face-up Sea
Encounters to the bottoms
of their piles.**

Helmsman Action

FIRE!!



Fire a loaded cannon

**Deals 6 damage, up to 1 tile
away**

Gunner Action

FIRE ALL!!



If all 3 cannons on one side
are loaded, fire them all at
once to deal 14 damage.

**Target must be on
Broadside**

Gunner Action

RAISE OR LOWER ANCHOR



Change your anchor to
raised or lowered

**Must be played with one
other matching action**

General Action

EYE ON THE HORIZON



Identify an unknown ship up
to 3 tiles away

OR

If there is a “Ship!” face up
on one of the Sea
Encounter piles, view the
top card of the Ship deck


Barrelman Action

SPYGLASS



Flip the top card of any Sea
Encounter pile face up

Barrelman Action



CAPTAIN KAWAHARA'S BLACK MARKET OUTPOST

"See any mermaids out
there?"

*Located north-west of
Heartstring Cove*

Do any of the following:

Draw Pirate Bounty

Collect Bounty Reward

Sell Lost Cargo

Buy Bilge-Monkey - 1000G



CROW'S ROOST



HEARTSTRING
COVE



WILLOW'S
ATOLL



BLACK FOREST
ISLE



REAPER'S
REST

SEA MONSTER



Place a colored sea
monster marker on this
tile, then draw from the
Sea Monster pile

WHIRLPOOL



Lose 4 random
Treasure cards. Then,
roll the dice and face in
that direction.

LADY OF THE DEEP

Sea Monster



When I attack, add 1 to
your water level.

1



15



THE QUEEN SABINE

Sovereign Warship



x1 Treasure
300 €

3



20



THE PIRATE LOVER'S CURSED RINGS



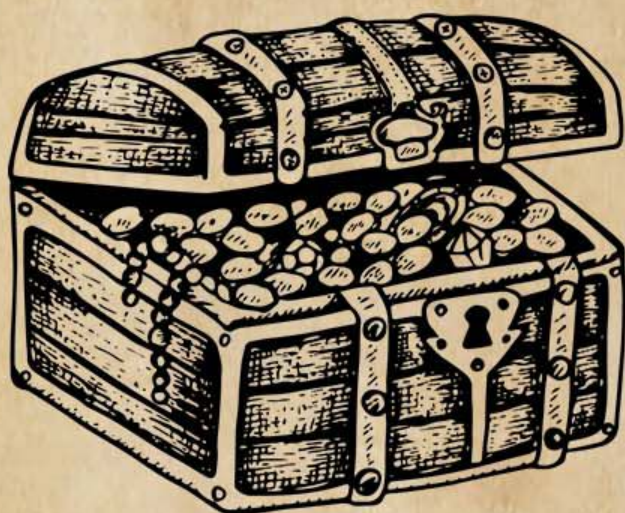
A pair of interlocked rings. One bears the emblem of a captain's hat, the other of a dagger. You can feel the 2 souls trapped inside aching to be reunited.

Cursed Artifact

CAPTAIN'S CHEST

1000 G

IV



A treasure chest fit only for a captain, with it's golden glimmer and shiny contents.

Let's hope the captain doesn't come looking for it.

Chest

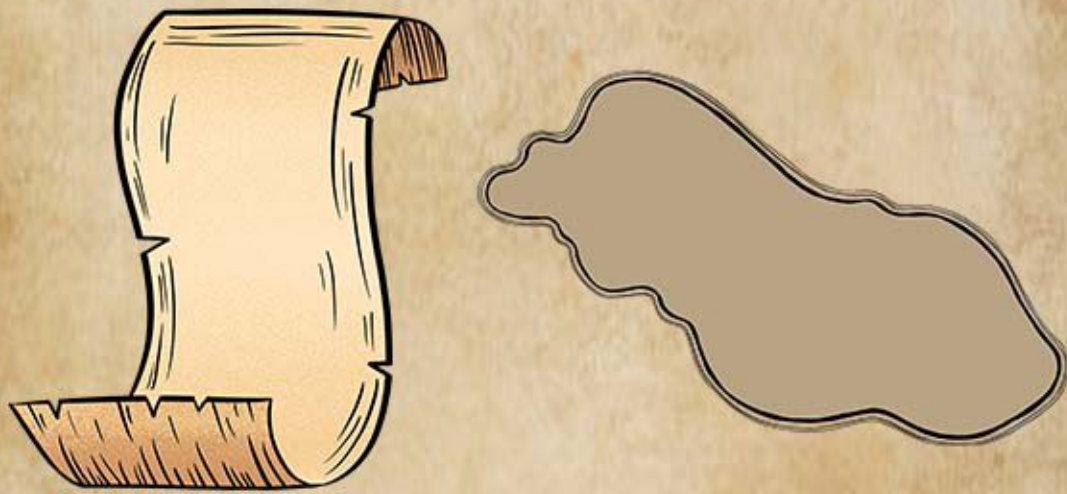
MYSTERIOUS KEY



What does this open?

MESSAGE IN A BOTTLE

Treasure Map



When you dig at this island,
keep drawing until you find
treasure.

-One time use-

HEAVY FOG



Barrelman cannot use
Spyglass next turn.